BE AN EVENTING

WHAT YOU NEED

- a dice
- friends to play with
- a counter per player

You rode a flawless test! Trot straight to square 12 and get ready to start your cross-country round.

CROSS-COUNTRY

K

F

Oops! You took a wrong turn in your test! Go back three squares.

Wow! What a straight centre line! Move forward two squares.

E

Refuse the ditch and go back

two squares to try again!

> You're galloping towards the finish line! Move forward two squares.

You aced that hedge! Choose a player to skip their next turn.

M

H

ORESSAGE

HOW TO PLAY

Place your counters in the start box and take it in turns to roll the dice (youngest player goes first). Be sure to follow the instructions on the squares you land on! The first player to reach the finish line is the champion!

